

ARMY OF THE CORSAIRS OF UMBAR; THE 5 WARSHIP CAPTAINS & 10 SUPPORT SHIPS, PLUS LAND FORCES; BATTLE NAME; MONTH YEAR – V7

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
TURN																				
FIRING																				
OTHER																				

STATUS COLUMN: EITHER PERIOD TROOP TYPE and/or SELECTED STRATEGY (Place letters in Status column) - Ambush (A); Disloyal (D); Experienced Warlord (EW); Fanatic (F); Impetuous (I); Imposing Horsemen (IH); Javelins (J); Loyal Troops (L); Levy (LE); Militia Troops (M); Regular Troops (R); Religious Symbol (RS); Shieldwall (S); Veteran (V); Warrior (W)

	WARSHIP FLEET	Class Cohesion Points						Order	Body Armour	Weapons	Status	LP	Melee Add	Fire Range	D6 for firing	Move	Bravery	Aggression	Defence	Men 50:1
		A 6	B 5	C 4	D 3	E 2	E 1													
Warship 1	Captain 1							Loose	LMI	Sword	EW					3	9	5	4	1
Crew 1	Large Vessel 1							Loose	LMI	Sword	W					3	8	4	4	500
Crew 2	Large Vessel 1							Loose	LMI	Xbow	W			4.5	3	3	8	4	4	500
Warship 2	Captain 2							Loose	LMI	Sword	EW					3	9	5	4	1
Crew 3	Large Vessel 2							Loose	LMI	Sword	W					3	8	4	4	500
Crew 4	Large Vessel 2							Loose	LMI	Xbow	W			4.5	3	3	8	4	4	500
Warship 3	Captain 3							Loose	LMI	Sword	EW					3	9	5	4	1
Crew 5	Large Vessel 3							Loose	LMI	Sword	W					3	8	4	4	500
Crew 6	Large Vessel 3							Loose	LMI	Xbow	W			4.5	3	3	8	4	4	500
Warship 4	Captain 4							Loose	LMI	Sword	EW					3	9	5	4	1
Crew 7	Large Vessel 4							Loose	LMI	Sword	W					3	8	4	4	500
Crew 8	Large Vessel 4							Loose	LMI	Xbow	W			4.5	3	3	8	4	4	500
Warship 5	Captain 5							Loose	LMI	Sword	EW					3	9	5	4	1
Crew 9	Large Vessel 5							Loose	LMI	Sword	W					3	8	4	4	500
Crew 10	Large Vessel 5							Loose	LMI	Xbow	W			4.5	3	3	8	4	4	500
TOTAL																				5005
STRENGTH WEAKNESS																				

Crews in these Warships do have firebombers, at 1 per ship, which can fire a max. of 5 times during a game. They can fire once every **other** Turn. Note the Turns fired in the FIRING table above.

	SUPPORT SHIP FLEET	Class Cohesion Points						Order	Body Armour	Weapons	Status	LP	Melee Add	Fire Range	D6 for firing	Move	Bravery	Aggression	Defence	Men 50:1
		A 6	B 5	C 4	D 3	E 2	E 1													
Small Ship 1	Captain 1							Loose	LMI	Sword	EW					3	4	4	4	1
Crew 1	Support Ship 1							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 2	Captain 2							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 2	Support Ship 2							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 3	Captain 3							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 3	Support Ship 3							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 4	Captain 4							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 4	Support Ship 4							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 4	Captain 5							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 5	Support Ship 5							Loose	LMI	Sword	W					4	3	4	3	300
TOTAL																				1505

STRENGTH WEAKNESS																				
	SUPPORT SHIP FLEET	Class Cohesion Points						Order	Body Armour	Weapons	Status	LP	Melee Add	Fire Range	D6 for firing	Move	Bravery	Aggression	Defence	Men 50:1
		A 6	B 5	C 4	D 3	E 2	E 1													
Small Ship 6	Captain 6							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 6	Support Ship 6							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 7	Captain 7							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 7	Support Ship 7							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 8	Captain 8							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 8	Support Ship 8							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 9	Captain 9							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 9	Support Ship 9							Loose	LMI	Sword	W					4	3	4	3	300
Small Ship 10	Captain 10							Loose	LMI	Sword	EW					4	3	4	3	1
Crew 10	Support Ship 10							Loose	LMI	Sword	W					4	3	4	3	300
TOTAL																				1505
STRENGTH WEAKNESS																				

	LAND FORCES	Class Cohesion Points						Order	Body Armour	Weapons	Status	LP	Melee Add	Fire Range	D6 for firing	Move	Bravery	Aggression	Defence	Men 50:1
		A 6	B 5	C 4	D 3	E 2	E 1													
Crossbow 1	Umbar							Loose	LMI	Xbow	W			4.5	3	4	3	4	3	300
Crossbow 2	Umbar							Loose	LMI	Xbow	W			4.5	3	4	3	4	3	300
Crossbow 3	Umbar							Loose	LMI	Xbow	W			4.5	3	4	3	4	3	300
Crossbow 4	Umbar							Loose	LMI	Xbow	W			4.5	3	4	3	4	3	300
Swordsmen 1	Umbar							Loose	LMI	Sword	W					4	3	4	3	400
Swordsmen 2	Umbar							Loose	LMI	Sword	W					4	3	4	3	400
TOTAL																				2000
STRENGTH WEAKNESS																				